

Infosheet AKSF

What is Kangaroo?

Kangaroo is a multiple choice mathematics competitions for all age groups (Year 1 – 12) in which annually more than 6 million children from all over the world participate. The competition is held on the third Thursday in March. The goal of AKSF, the association that organises the competition, is to reach as many children as possible and to share the beauty and spread the joy of mathematics.

Members of AKSF are legal entities and are represented by an agent. There can be at most one member per country.

How to become a member of AKSF?

1. Fill out the application form, which you can find on www.aksf.org/official.xhtml and send it to the Vice President Luis Caceres, luis.caceres1@upr.edu (feel free to ask any questions if you are unsure how to fill out the form).
2. We may ask back some questions. Once we accept the form, you will be assigned a supervisor, this is usually a Board member.
3. Together with this Board member you can set up a pilot project to run the competition for the first time in your country. Then you need to think about how to expand.
4. Once you have a convincing plan, the General Assembly will decide to make you a provisional member of AKSF.

Membership's duties:

- As a member of AKSF you need to pay the Annual fee, which is between 100 and 200 Euro per country and is decided per year. In case you have severe difficulties paying this fee, we can discuss and there will be solutions (subsidised, reduced or completely waived fees).
- The questions for the competition are selected at the Annual Meeting. Members are expected to regularly attend this meeting. It is held in a different country every year. The fee for this meeting is 300 Euro, which includes everything, except the travelling to the venue. Travelling costs should be covered by the member.
- Members are expected to hand in proposals for the competition, to run the competition and to hand in an annual report about the competition in their country.
- The competition should be run non-profit.

